



For Immediate Release

Index Info:

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New Index Tracks World's Gaming Stocks

First Global Gaming Industry Index

(New York, January 17, 2008) The S-Network Global Gaming Index (Ticker: WAGR) of 69 global gaming industry stocks has commenced real-time price dissemination. Data is available through most data vendors. S&P Custom Indexes serves as calculation agent for the indexes.

WAGR is the world's only global gaming industry index. Says Joseph LaCorte, Chairman of the Gaming Index Committee, "Over the past decade, gaming has moved to the center of worldwide leisure time activities and is big business around the world. A global index is the best way to capture the full breadth of opportunity."

The capitalization weighted, float-adjusted index incorporates companies engaged in five primary gaming sectors: casinos and resorts; equipment and technologies; sports and race wagering; online gaming and horse racing.

The S-Network Global Gaming Index was designed to serve as a fair, impartial and transparent measure of the performance of the global gaming industry. It includes stocks from over 19 countries. Companies included in the index must generate at least 50% of their total revenues from gaming or related activities, such as the manufacture of gaming equipment.

Says LaCorte, "The continued growth of existing gaming operations, the development of the online gaming industry and the emergence of Macau as a major global gaming center all demonstrate the growing significance of the industry worldwide. WAGR is the bell-weather for industry performance."

The S-Network Global Gaming Index has been licensed to financial services firms, who plan to offer listed investment and risk management products, including ETFs, on the index.

Detailed information, including constituent data, rules and price information, on the S-Network Global Gaming Index is available at www.snetgamingindex.com.